Animation Flip Book

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Knock Knock Children’s Museum is a community spark for engaging, playful learning experiences that inspire and support lifelong learning.
We will be bringing your drawings to life by making them animated! When we think of animation, cartoon shows are usually the first thing that comes to mind. This project will teach you the basics of animation and how animators create those cartoon characters that we know and love.

To animate something means to make it come alive. Even though most of the cartoons are now made digitally, creators like Walt Disney hired illustrators to draw out thousands of pictures to create movement for his characters like Mickey Mouse, Donald Duck and Goofy.

The illustrator draws a picture on the first page and then makes slight changes. See the example below. Notice the small changes in each picture to the next? When you put them in a book and flip through, it appears as though the drawings are moving.
Directions:

- Decide on a topic for your animation, for example, a growing flower.
- Draw the first picture on the second piece of paper (the first piece will be your title page). For a flower, I would start by drawing the ground.
- Draw the next image on the third page, but with a slight change. For a flower, I would draw the ground and add a stem.
- Continue doing the same thing on the rest of your pages. For a flower, I would draw the ground, stem, and a leaf on the next page. I would continue adding one item per page.
- Then flip through your book and watch your art come to life!