



## Invitation to Participate!

**What:** Knock Knock Children's Museum is organizing its 3rd annual Knock Knock Cardboard Challenge Arcade. The event will take place at Knock Knock Children's Museum on October 26, 2019. Knock Knock is located at 1900 Dalrymple Drive in Baton Rouge. The cardboard arcade will include approximately 15 games created by children.

Space is limited, so cardboard games will be submitted by the school or group and selected by Knock Knock staff. The public will be invited to visit Knock Knock Children's Museum on October 26 to play the games showcased in the arcade.

**Who:** Your school is invited to submit one child-created cardboard arcade game to be highlighted at Knock Knock Children's Museum.

**When:** Saturday, October 26, 2019, 10 am to 1 pm

### Timeline

- Complete the "Intent to Participate" form and submit to Knock Knock by September 27, 2019.
- Start collecting materials. Most items needed for the Cardboard Arcade can be found around the house, so start saving boxes, tape, and miscellaneous scraps. Contact local businesses and see if they have excess boxes or supplies.
- Determine if you would like to have a school-wide event and invite other classes, family, or community members to play the games the children create. Plan to hold your school event prior to submitting your game to Knock Knock. (Note: It is not mandatory to have a school wide event in order to participate in the Knock Knock Cardboard Challenge Arcade.)



Share the "Caine's Arcade" film for inspiration ([www.cainesarcade.com](http://www.cainesarcade.com)). There are many video examples of games on the YouTube and Pinterest. Download this great playbook: <https://cardboardchallenge.com/resources/>. Watch video: <https://youtu.be/VtA2ubRDvAs>

- Have children start planning and designing their cardboard arcade games in preparation for the Cardboard Challenge Arcade.
- Consider partnering children (preschool – grade 3) with students from an upper grade class, robotics club, or STEM lab students. They may be helpful in adding motion, lights, sound, or other features to the arcade games.

- Take photos and videos along the way. Share pictures on facebook or Instagram, tag Knock Knock Children's Museum, and use the hashtag #cardboardchallenge.
- Open your cardboard arcade for children to play before October 19!
- Select one arcade game that will be highlighted at the Knock Knock Children's Museum Cardboard Challenge Arcade. Send a photo or video of the game to [apearson@knock-knockmuseum.org](mailto:apearson@knock-knockmuseum.org) by Wednesday, October 16, at noon. Include dimensions of the game and whether it should be played indoors or outdoors in the email. If the game is selected to be showcased at the Cardboard Challenge Arcade on the 26th, you will be notified by email on October 18th and can deliver it to Knock Knock Children's Museum on Thursday, October 24, between the hours of noon and 5:30pm.
- Decide who will facilitate the Arcade Game at Knock Knock on October 26th. You may decide to take shifts. The hours of the of the Knock Knock Cardboard Challenge Arcade are 10am-1pm.
- Deliver your game to Knock Knock on Thursday, October 24, between the hours of noon-5:30pm.
- Arrive at Knock Knock at 9:30am on Saturday, October 26, for sign-in and last minute instructions.
- HAVE FUN!!!!!!
- Take your game away from Knock Knock at the end of the day.

THANK  
YOU!!!!

## Intent to Participate (by September 27th)

Yes, I plan to enter 1 cardboard arcade game for consideration in the Knock Knock Cardboard Challenge Arcade at Knock Knock Children’s Museum on October 26, 2019.

I will send a photo or video of the game with dimensions to Knock Knock Children’s Museum. I understand that space is limited, and I will be notified by October 18th if my arcade game will be showcased at the Museum on October 26th.

Email: [apearson@knockknockmuseum.org](mailto:apearson@knockknockmuseum.org) by September 27, 2019, at noon.

School or Group Name: \_\_\_\_\_

Main Contact Person: \_\_\_\_\_

Email: \_\_\_\_\_

Main Contact Phone Number: \_\_\_\_\_